

Big Picture

Phasors

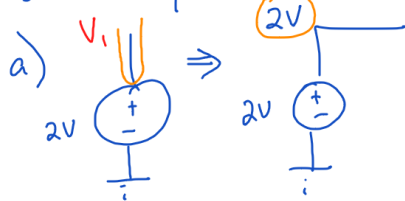
- Nodal ← you are here
- Mesh
- Superposition
- Source transforms
- Norton / Thevenin
- Opamps

Convert to phasor domain

Convert to time domain

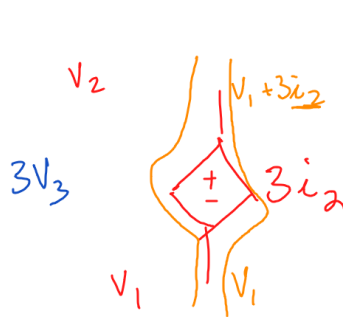
Nodal Analysis KCL: $\sum i$'s exiting node = 0

- ① Choose ground
- ② Label all unknown nodes $V_1, V_2, V_3, \dots$
- ③ For every V_{source} reduce 1 unknown



- ④ KCL @ every node (supernode). Do not do it at ground!
- ⑤ Dependent sources? "Add an extra equation" (often Ohm's Law)

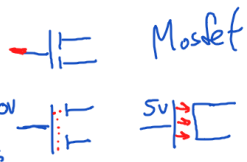
Matrix & solve



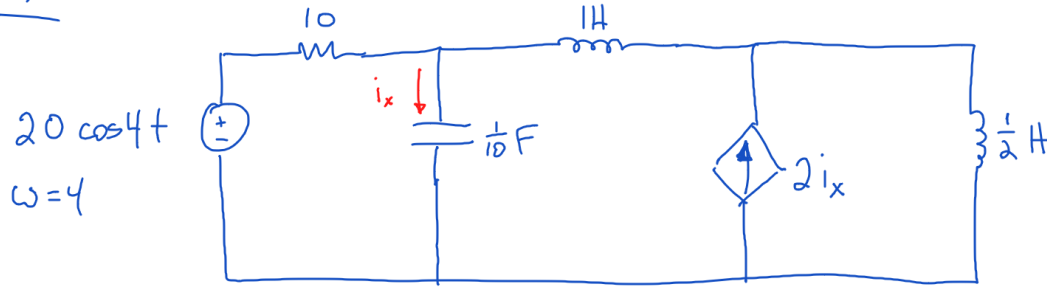
$N_{variables}$ N_{eqns} ✓
 $N_{nodes} \rightarrow N_{eqns}$

+ 1 dep source N_{nodes} N_{eqns}
 + $N+1$ variables N_{eqns}
 $N+1$ eqns

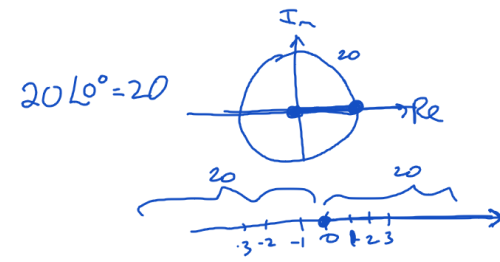
$$i_2 = \frac{V_3 - V_4}{6}$$



Ex



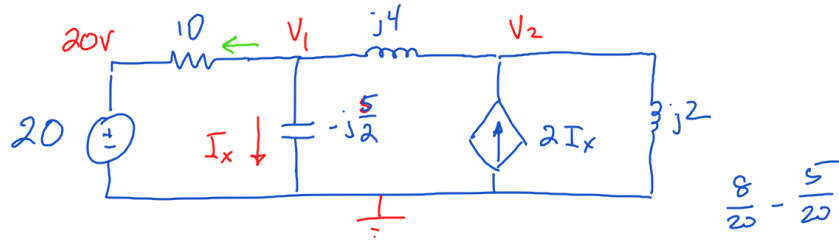
Find i_x



$$Z_C = \frac{1}{j\omega C} = \frac{1}{j4(\frac{1}{10})} = -j\left(\frac{10}{4}\right) = -j\frac{5}{2}$$

$$\frac{1}{j} = -j$$

$$Z_L = j\omega L = j4$$



$$V_1: \frac{V_1 - 20}{10} + \frac{V_1}{-j\frac{5}{2}} + \frac{V_1 - V_2}{j4} = 0 \Rightarrow V_1\left(\frac{1}{10} + j\frac{2}{5} - j\frac{1}{4}\right) + V_2\left(j\frac{1}{4}\right) = 2$$

$$V_2: \frac{V_2 - V_1}{j4} + 2I_x + \frac{V_2}{j2} = 0 \Rightarrow V_1\left(\frac{j}{4}\right) + V_2\left(-\frac{j}{4} + \frac{-j}{2}\right) - 2I_x = 0$$

$$V_1 = I_x\left(-j\frac{5}{2}\right) \Rightarrow V_1 + j\frac{5}{2}I_x = 0$$

$$\begin{bmatrix} 0.1 + j\frac{3}{20} & j0.25 & 0 \\ j0.25 & -j\frac{3}{4} & -2 \\ 1 & 0 & j2.5 \end{bmatrix} \begin{bmatrix} V_1 \\ V_2 \\ I_x \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix} \left\{ \begin{array}{l} I_x = -2.4 + j7.2 \\ = 7.59 \angle 108^\circ \end{array} \right.$$

$$i_x(t) = 7.59 \cos(4t + 108^\circ) \text{ A}$$

```
>> A=[0.1+j*3/20 j*0.25 0;j*0.25 -j*3/4 -2; 1 0 j*2.5]
A =
    0.1000 + 0.1500i    0.0000 + 0.2500i    0.0000 + 0.0000i
    0.0000 + 0.2500i    0.0000 - 0.7500i   -2.0000 + 0.0000i
    1.0000 + 0.0000i    0.0000 + 0.0000i    0.0000 + 2.5000i

>> b=[2;0;0];
>> inv(A)*b
ans =
    18.0000 + 6.0000i
   -13.2000 - 4.4000i
    -2.4000 + 7.2000i

>> ix=ans(3)
ix =
   -2.4000 + 7.2000i

>>
>> abs(ix)
ans =
    7.5895

>> angle(ix)*180/pi
ans =
   108.4349

fx >>
```